

Game Rules

CRAZY EGGZ

크레이지 에그



7+



2~4



15'

The players must act quickly based on the directions given by an action die in order to get an egg. The first player to get 5 eggs wins the game.



HAPPY
BAOBAB

I. Content



- ◆ **9** Orange Eggs
- ◆ **1** Blue Egg
- ◆ **1** Egg Stand
- ◆ **1** Action Die (Red)
- ◆ **1** Body Die (White)

II. Setup

- 1** Place the egg stand in the middle of the table.
- 2** Each player rolls the body die.



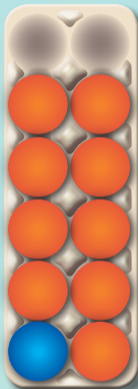
1 Egg Stand



1 Action Die (Red)



1 Body Die (White)



9 Orange Eggs
1 Blue Egg

- 3 Then, each player places and holds 1 Orange egg with their body according to the directions given by the body die. (Refer to P.8)
- 4 The remaining eggs are left in the egg box.

III. How to Play

- 1 The youngest person starts the game.
- 2 The first player chooses one egg and places it on the egg stand.

Note The blue egg is heavier and harder than the other eggs, so it is more difficult to hold. When there is a tie, the player who has the blue egg wins. (Refer to P.6)



- 3** When the first player rolls the die, all players must act quickly in accordance with the picture visible on the top of the die.

When the top of the die is red (Refer to P.6)

- ➔ The first person to act correctly takes the egg on the stand, rolls the body die and places it on the indicated location of their body.



When the top of the die is blue (Refer to P.7)

- ➔ The last person to act returns 1 egg back to the egg box. If this player doesn't have any egg, nothing more happens.



Note Nobody takes the egg on the stand.

- 4** If a player takes or returns an egg, the person on their left begins the next turn and the game proceeds as described above.

Note If it is unclear who acted first or last, then nobody takes or returns an egg, and the game continues.

Note If a player drops any egg, the player returns the egg(s) into the box.

IV. Game end and winning

If any one of the conditions below occurs, the game end is near.

1 If a player has 5 eggs.

The player with 5 eggs celebrates by doing a ceremony. The player must stand up and spin around once while holding onto all 5 eggs and crying out “Cock-a-doodle-doo!” If the player successfully completes the celebration, the player wins the game. If any of the eggs falls, the player must return the egg(s) back to the box, and the game continues.

2 If all 10 eggs are taken, and there are no more eggs in the box.

Everyone celebrates by doing a ceremony. Everyone must stand up and spin around once while holding onto their eggs and crying out “Cock-a-doodle-doo!” If any of the eggs falls, the player(s) must return the egg(s) back to the box, and the game continues. If all players successfully complete the required celebration then the player with the most eggs wins the game. When there is a tie, the player who has the blue egg wins.

Description of the Action Die

Red side- The first player to perform the action depicted on top of the die takes the egg on the stand and places it in accordance with the body die.



The players must shout like real roosters: “Cock-a-doodle-doo!”



The players must take the egg on the egg stand.



The players must take the action die.

Note The body die doesn't count.



The players must **stand up** and put one hand up and the other hand down. (Disco pose)

Blue side- The last player to perform the action depicted on top of the die returns one of their eggs back to the egg box. If they do not have any egg, they do not have to return anything. **Note** Nobody takes the egg on the stand.



The players must put their index finger on their lips and say “Hush!”



The players must put one of their hands on the egg on the stand.

Description of the Body Die

When a player takes an egg, they must roll the body die to determine where to place the egg on their body.



Under the armpit



The inside of the elbow



Between neck and shoulder



Under the chin



Between the knees



The player may place the egg in any of the five locations described